

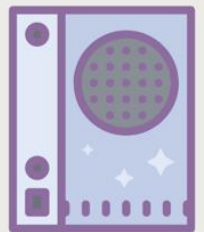
Educators Use **Enabled Play** to Help Their Students

The Enabled Education program is a service that helps schools make their students' computers and computer labs more accessible by supporting teachers, staff, and faculty in helping students use Enabled Play Controllers to do more. If you're an educator looking to help make your schools' technology more accessible to more students, then the Enabled Education program is for you!

Learn more at <https://enabledplay.com>

Enabled Play Controllers – Any Input

Enabled Play helps people turn anything into a new input for their computers, game consoles, and more. Powered by offline, private, and personalized Artificial Intelligence and distributed services – all packed into affordable devices and apps.



- Offline real-time speech
- Face expressions
- Head positioning
- Hand gestures
- Shake detection
- Tilt controls
- Remote dictation
- Virtual buttons
- Third party integrations

To Any Output

Bring your Enabled Controllers anywhere to use on any device. Compatible with Windows, MacOS, select game consoles, and more!



Key Bindings and Typing

Take any command or input and turn it into a simple key press – like “jump” for space bar, “copy” for Ctrl+c



Mouse movement and clicks

Move your mouse from tilt controls or map commands to click



Game controller buttons

Map commands to joysticks and buttons too!



Macros and Automation

Map a command to a series of events. Combine key presses, pauses, mouse movement, and typed phrases

Enabled Education: A Program for Educators and Districts

Enabled Play Controllers Help Students Use Technology to...

Create presentations

Write essays and papers

Conduct research

Communicate with others

Continue to be successful

Enabled Education is a partnership program for schools, districts, education departments, and private organizations in education with the mission to help students work, learn, and play with technology in ways that work for them. Partners in the program get access to resources that help students use Enabled Play devices in the classroom and at home to make it easier to do homework, study new subjects, and use their computers in more ways.

Benefits Included

Discounts on bulk device orders for students

Customized support plans for maintenance

Training and onboarding materials

Cross-account device management

Pre-built profiles for your programs

“We don’t have a system by which students with disabilities or differing abilities can contribute to the development of computer projects...

I was blown away that (with Enabled Play) by the movement of their head, they (the students) could put out a block of code!

We’re going to pilot this because Computer Science Education is for all students. No one gets left behind.”

Cindi Chang – Assistant Director, Career & Technical Education Office, Nevada Department of Education

Ready to get started? Join the Enabled Education program today or learn more at <https://enabledplay.com/services/enabled-education>

SCAN ME

